



# 2013 ENTRY FORM

**Sunday, June 23, 2013, 8:00 AM Registration at 8:00 am, Roping at 9:00 am,  
Reno Livestock Event Center, Pavilion**

**Contestant Name:** \_\_\_\_\_

**Contestant Date of Birth:** Month \_\_\_\_\_ Day \_\_\_\_\_ Year \_\_\_\_\_ Age: \_\_\_\_\_

**E-mail Address:** \_\_\_\_\_

**Address:** \_\_\_\_\_ **City:** \_\_\_\_\_ **State** \_\_\_\_\_ **Zip** \_\_\_\_\_

**Contact Phone:** ( \_\_\_\_\_ ) \_\_\_\_\_ **Cell Phone:** ( \_\_\_\_\_ ) \_\_\_\_\_

### **Hold Harmless Agreement**

I am the legal guardian of the child listed above, and I (we) acknowledge and agree to the rules and regulations of the Reno Rodeo Junior Roping Challenge, and I (we) agree to comply with the rulings made by the contest judges and the Reno Rodeo Association management. I (we) understand that participation in this contest may involve a degree of risk. I (we) have considered the risk and give consent for my child to participate in the contest. I (we) release the Reno Rodeo Association and all directors, employees, volunteers, sponsors, related parties or other organizations associated with this contest from any and all claims or liability arising out of my child's participation in this contest. I understand that the Reno Rodeo Association and its affiliates may contact me regarding additional competitions or opportunities.

In case of medical emergency, I understand that every effort will be made to contact me. In the event I cannot be reached, I authorize Reno Rodeo management to procure and consent to any medical examination, diagnostic process or course of treatment, including hospital care, to be rendered to my child by or under the supervision of any duly licensed doctor, dentist or surgeon.

I authorize the Reno Rodeo Association to use photographs or images of me and/or my child or written testimonials or letters to use as the Reno Rodeo deems necessary for the purpose of marketing, publication in newspapers, magazines, website, internet, social media pages, printed media, or broadcast by means of radio and/or television. I agree to hold Reno Rodeo and its officers and employees free and harmless from any and all liability arising out of the use of this photograph, image or written testimonial or letter and subsequent publication or broadcasting.

**Parent/Legal Guardian Name (Printed):** \_\_\_\_\_

**Signature:** \_\_\_\_\_ **Date:** \_\_\_\_\_

**Mail entry to: RRA c/o Kim Surratt, 3705 Lakeside Drive, Reno, Nevada 89509**

**Email to: RenoRodeoJrRoping@gmail.com OR Fax to: 775-636-8202**

## Reno Rodeo Junior Roping Rules and Procedures

### Rules for all age groups: THE JUDGE'S DECISION SHALL BE FINAL!

- Contestant's division will be determined by contestant's age at time of entry.
- Roping positions will be drawn and posted prior to the roping.
- In all rounds, boundary lines will be used. Distance behind the BONES will be indicated with a PVC pipe. Stepping outside the boundary line, over the PVC pipe or moving the PVC pipe results in "no score" for the round.
- In each round, contestants will throw a loop from the designated line, depending on age division and stage of the contest. Points or progress will be awarded for each successful catch.
- Points for 5 & Under and 6-8 Age Group will be awarded as follows for the following catches: Slick Horns = 2 points; Half Head = 2 Points; Neck Catch = 1 Point.

### 5 & Under Rules

Helpers are allowed before contestant steps into the roping lane. After the contestant enters the competition lane, they may not receive assistance. Points will be recorded for every loop thrown to assist with tie-breaking. Each round for this age division will be held 2 ft. behind the BONES dummy.

#### **Each round will result in a progressively longer horn spread:**

- Round 1:** Contestants throw 1 loop on short horn spread. The 20 contestants with the highest point totals will advance to Round 2.
- Round 2:** Contestants throw 1 loop on medium horn spread. The 15 contestants with highest point totals will advance to Round 3.
- Round 3:** Contestants throw 1 loop on long horn spread. The 10 contestants with the highest points will advance.
- FINALS:** Distance line will be marked 3 ft behind the BONES dummy equipped with short horn spread. Points are tallied after all contestants have thrown one loop. If there is a tie for first place, the BONES is equipped with the medium horn spread and points are tallied after tied contestants have thrown one loop. Should there continue to be a tie, the BONES will be equipped with the long horn spread & the process repeated. Should ties persist, the distance can be moved back increments of 1 foot until winner is determined.

### 6-8 Rules

Helpers are allowed before contestant steps into the roping lane. After the contestant enters the competition lane, they may not receive assistance. Points will be recorded for every loop thrown to assist with tie-breaking.

- Round 1:** Will begin 3 ft. behind the BONES dummy. Contestants throw one loop at medium horn spread. The 20 contestants with the highest point totals will advance to Round 2.
- Round 2:** Will begin 5 ft. behind the BONES dummy. Contestants throw one loop at medium horn spread. Points awarded for legal catches as described in Round 1. The 15 contestants with the highest point totals will advance to Round 3.
- Round 3:** Will begin 7 ft behind the BONES dummy. Contestants throw one loop on medium horn spread. The 10 contestants with the highest point totals will advance to the FINALS.
- FINALS:** Will begin 9 ft behind the BONES dummy. Points are tallied after all contestants have thrown one loop. If there is a tie for first place, the BONES is moved back 2 feet and the round is repeated. Continue moving the BONES back by 2 foot increments until winners are determined.

**9-12 Rules:** Point for SLICK HORNS ONLY! No fishing & no figure eights or hickies on horns. The 9-12 Competition will begin with the Distance Line 8 ft behind the BONES dummy (equipped with medium horn spread). Each contestant throws

one loop. Contestants making a legal catch move forward in competition. After each round, the Distance Line is moved back 2 ft. where all remaining contestants throw one loop. Continue this reaching contest until winners are determined.