



BONNER COUNTY FAIR RANCH SORTING TWO PERSON RANCH SORTING RULES ONLY TWO ENTRIES ALLOWED PER TEAM



General Rules:

- A team will consist of two riders.
- Two-run limit, due to the cattle and time limitations. Rider must change partners on the second run.
- Day-Of entries are NOT guaranteed, based on number of pre-entries and how many cattle we have available. We **HIGHLY** encourage advance pre-entry.
- There shall be ten cows in the arena numbered 0 through 9, two extra unmarked cows may also be in the arena.
- The start/foul line will be a 12 to 16 foot opening between two pens of equal size, approximately 50 to 60 feet in diameter.
- There will be a ninety second time limit with a thirty second warning
- Herd will be switched out every ten runs or at the discretion of the judge
- Settling cattle - each new herd will be familiarized with both sides of the sorting pens before the first team runs on a herd. Cattle will be settled prior to run at judge's discretion.
- Judge or Announcer will announce the number prior to the time start
- Time begins when the nose of the first horse crosses the start/foul line. The judge will raise the flag when the pen is ready. They will drop the flag when the horse crosses the line, which signals the start time. The team must sort the cattle in numerical order beginning with the designated starting number.
- If two or more cows cross the line together, as long as the nose of the correct number or numbers cross the line first the cattle are considered to be in order regardless of whether they finish crossing in that order.
- A cow is considered sorted when the cow is completely across the start/foul line.
- Teams are judged on the number of cattle sorted, then by the time it took to sort them. Example, all 10-head sorted will beat a team that gets 9 head sorted.
- It is permissible to stop sorting anytime and hold cattle already sorted until the clock runs out.
- If a rider falls off his horse, he can get back on and continue sorting
- The number of payouts and % will be based on the number of entries

Disqualifications:

- If any part of a sorted cow re-crosses the start/foul line, the team will be disqualified.
- If any part of a cow that is out of numerical sequence crosses the line, the team will be disqualified.
- Abuse of cattle or horses will be cause for disqualification for the run without refund of entry fees, this includes abusive schooling of horses and chasing cattle.
- Contact with cattle by ropes, bats, hands or equipment.

Re-Rides:

A judge may award a re-ride if one of the following events occur:

- A non-sorted cow escapes the arena
- A cow's life or health is in jeopardy as determined by the judge
- A cow becomes unidentifiable during the run. (number comes off)
- An official or mechanical error

Any re-ride given by the judge will begin with the same sorted cattle at the same end of the pen and the same time on the clock as when the judge stopped the clock. If a team observes a cow that is injured, unworkable, or unidentifiable before the run begins, the cow will be replaced and re-numbered.

All judge's decisions are final