

CLOTHING DESIGN & CONSTRUCTION – Department 38

Please call the Competitive Exhibits office at 716-649-3900 ext. 6407 with all questions.

ENTRY DEADLINE: FRIDAY JULY 19, 2019

Entry Fee: \$20.00 allows entries throughout the Creative Arts Department
Entry Arrival: Wednesday, July 31st between 12:00 Noon and 8:00 PM OR Thursday, August 1st between 12:00 Noon and 8:00 PM
Entry Removal: Tuesday, August 20th between 11:00 AM – 7:00 PM
Prize Checks: Tuesday, August 13th – Sunday, August 18th between 11:00 AM – 10:00 PM

General Clothing Design & Construction Rules

1. Please read and abide by The Erie County Fair and Creative Arts Department rules and regulations.
2. All entries must be pre-registered by Friday July 19, 2019. Entries not pre-registered will not be accepted. For more information see the Important Entry Information page.
3. Condition of work must be clean, well pressed, on hangers, and not noticeably worn, stained or spotted.
4. No name labels allowed.
5. Hangers and garment bags must be labeled if you wish to have them returned. It is preferable that the exhibitors keep special hangers or garment bags, as storage space is limited.
6. All garments in this section must be handmade; purchased garments will **not** be accepted.
7. All patterns must have the exhibitors name printed on them.

NEW Add a “Creator’s Note” to your entry. When dropping your entry off include a one sided 4”x6” index card that contains: How many hours the project took to complete, any story that goes with the item, and the cost (\$0-\$50, \$51-\$100, more than \$100). This card is to be filled out in advance and will be attached to the entry ticket for fair patrons to read.

Judging Criteria

1. Even seams. All patterns use a 5/8 seam allowance unless otherwise stated. Even seams are very important in the way a clothing project fits or a craft project, such as a tote bag, looks. Uneven seams will not look professional.
2. Even stitches. This means no skipped stitches. Should a sewing machine be in need of a tune-up, it is very possible you will have skipped stitches. Another reason for skipped stitches is either the wrong needle is being used for the particular fabric, or you have a burr on the needle which will cause skipped stitches. Anyone making a project to be entered into a contest should be aware of this.
3. Excellent buttonholes. The placement of the buttonholes is as important as how beautiful the buttonhole looks. If your sewing machine makes unacceptable buttonholes, it may need a simple adjustment. The machine manual should explain how to adjust this. Some experienced sewers can make beautiful buttonholes by hand. If this be the case, it should be noted to the judge.
4. Choice of fabric. All patterns have fabric choices listed. This means that they have tested the particular pattern with the fabrics they suggest. This will help the consumer get the best results possible.
5. Coordinating colors is also important.
6. Detail. Decorative additions can add some bling to the project. It can be beads, trims, piping, cording, fringe, embroidery. Anything to add a little pizzazz to the project.
7. Lining. Lining clothing or home decorative project (drapes) takes an item from home made to professional. And practice is how you can get to that point.

Premiums for Sections CDA – CDD Blue-\$10.00 Red-\$5.00

CDA- WOMEN’S & MEN’S CLOTHING

1. Casual Dress Short or Long Length (sundress, maxi, wrap, sheath, or shift, etc.)
2. Formal Dress Short or Long Length (bridal, cocktail, or ball gown, etc.)
3. Shirt- Casual or Dress (blouse, halter, knit, polo, tank, or hooded sweatshirt, button down or collared etc.)
4. T-Shirt (basic, embellished, or graphic tee, etc.)
5. Apron
6. Vest
7. Blazer/Sport Coat (double breasted or 1-4 button, etc.)
8. Coat/ Jacket (basic, fleece, bomber, denim, motorcycle, pea coat, or trench, etc.)
9. Pants (casual, dress, athletic, leggings, denim, capris, corduroys, khakis/chinos, or overalls, etc.)
10. Shorts (casual, dress, athletic, denim, surf, cargo, corduroys, or khakis/chinos, etc.)
11. Skirt (all lengths and styles)
12. Sleepwear (pajamas, lounge, slip, or robe, etc.)
13. Swimwear (one-piece, bikini, tankini, or cover-up, etc.)
14. Costume wear/Uniform (Halloween, dance recitals, scrubs, etc.)
15. Holiday Clothing (Christmas, Valentine’s Day, Easter, etc.)
16. Sports Themed Clothing

CDB-: CHILDREN'S Girls & Boys (Sizes 4-16), Toddler (Sizes:2T-5T), & Infant (Sizes Newborn-22 months)

1. Casual Dress Short or Long Length (jumper, drop-waist, sundress, or pillow dress, etc.)
2. Formal Dress Short or Long Length (special occasion)
3. Christening Outfit (dress or suit)
4. Casual Shirt (tunic, polo, tank, pullover, or hooded sweatshirt, etc.)
5. Dress Shirt (button down or collard, etc.)
6. T-Shirt (basic embellished, or graphic tee)
7. Apron
8. Pants or Shorts (denim, overalls leggings, pants, casual, dress, athletic, denim, cargo, corduroys, or khakis/chinos etc.)
9. Skirt/Skort (all lengths and styles)
10. One-Piece (jumpsuit, bodysuit, bunting, romper, etc.)
11. Sets (top & bottom, bodysuit pant, or layette, etc.)
12. Jackets & Outerwear (blazer, coat, etc.)
13. Sleepwear (one-piece, night gown, multiple piece, etc.)
14. Costume wear/Uniform (Halloween, dance recitals, or scrubs, etc.)
15. Holiday Clothing (Christmas, Valentine's, etc.)

CDC-ACCESSORIES (Men's, Women's & Children)

1. Scarf or Wrap
2. Hat (cap, beret, or bonnet, etc.)
3. Small Handbag (base length less than 8")
4. Medium Handbag (base length 8"-15")
5. Large Handbag (base length more than 15")
6. Diaper Bag/Backpack
7. Wallet
8. Headband (bow, stretch, etc.)
9. Bib
10. Footwear (slippers, boots, booties, etc.)
11. Christening Accessory (bonnet, headband, booties, etc.)

CDD-SPECIALTY & MISCELLANEOUS CLASSES

1. Theme of the Fair Item
2. Digitally Printed Fabric Item
3. Smocking Technique Item
4. Pet Clothing Item
5. Doll Clothing (No doll required)
6. "Kopy Kat Klass"- Make an item of clothing from a picture in a magazine, book, etc. (Please bring in picture)
7. Recycled Item- make an item of clothing or accessory from you recycle bin such as, plastic bags, phone books, etc.
8. "Project Unconventional"- make an item of clothing or accessory from materials that are **not** fabric-like such as, candy, floral supplies, party supplies, pet supplies, dollar store items, etc. You can use a basic shell of Muslin fabric to construct your garment or accessory. The possibilities are endless.
9. First Time Entry (any item listed above by first time exhibitor)