

2nd Annual Greeley Stampede Cowboy Games

Date: Saturday, July 6th @ 12:00pm | Location: South East Lawn (between 14th & Aven's Village)

Schedule: See below | Online Registration Window: March 15 – June 15

Teams

- 11:30am Check-In Opens
- 12:00pm Cowboy Games Begin!
- 2:30pm Cowboy Games Conclude
- 3:00pm Award Ceremony

Objective

Teams of 5 compete in the Cowboy Games to see which team can complete the course the fastest. Obstacles are designed to test strength, stamina, and skill in ways similar to tasks of the American Cowboy on the ranch. The Cowboy Games are designed to promote teamwork and physical fitness, and to increase the general public's knowledge of the skills and athleticism of the cowboy.

Obstacles*

Hurdles Part I

- Task: competitors must scale or crawl under a series of 6' tall livestock panels and stacks of hay as quickly as possible then must work together to carry 2 panels through a maze of obstacles
- Emulation: a rancher getting out of the way of fast moving livestock may scale or crawl under a fence or climb a haystack to do so quickly

Hurdles Part II

- Task: work together to carry 2 panels through a maze of obstacles
- Emulation: carrying panels across the ranch to set up new pens

Rope It

- Task: Rope a weighted roping sled and drag it 100 feet
- Emulation: Roping a calf

Feeding Time – hay

- Task: Move 20 hay bales onto an elevated platform like a hay trailer
- Emulation: Picking up hay out of the field

Feeding Time – grain

- Task: Move pallet of bagged grain from Point A 100 feet to Point B as quickly as possible and restacking it on the pallet
- Emulation: Moving grain for feeding time

Tire Flip

- Task: Flip a tractor-sized tire end over end 100 feet
- Emulation: Moving tractor tires from the equipment shed

Water Trough

- Task: The team must scoop water from one trough, haul it by bucket 100 feet, then dump it into the second trough to fill it up

- Emulation: Filling water troughs in the winter you cannot always run a hose and must haul water across the ranch

Egg Toss

- Task: Fill a basket of 6 eggs by tossing them from teammate to teammate from Point A 100 feet to Point B
- Emulation: Collecting eggs

**obstacles are subject to change*

Registration & Requirements

5 Competitors/Team

Maximum # of Teams: 30

Minimum # of Teams: 10

All 5 team members must complete the entire course or the team is disqualified. Time begins when team starts the obstacle and ends when the task is completed/finish line crossed at each obstacle. All 7 times will be added up – fastest overall time wins.

Team Categories

Jesse James - Competitive: the roughest, toughest, strongest and most skilled athletes

City Slickers - Non-Competitive: dude ranch visitors hungry for teambuilding and a good time

Liability

All team members must be a minimum of 16 years old. All team members must sign and submit a liability release form (16 & 17 year olds must return a Minor Release of Liability) prior to competing.

Registration Fee

\$100 per team

40% to winning team’s fundraiser of choice

40% toward cash prize

20% organizational fee

Prizes

Overall Prizes

Fastest times win!

All participants receive a Cowboy Games t-shirt and a drink voucher for joining the fun.

Jesse James 1st Place Jesse James Trophy Belt + \$500

City Slickers 1st Place City Slicker trophy & Otter Box Tumblers

Just for Fun Prizes

Best Dressed Team \$300

Hard Luck Team 5 drink vouchers