

CARRIAGE DRIVING

SEPTEMBER 1 & SEPTEMBER 2, 2018

Thompson Foods Open Air Arena – 8:00 am

Show Superintendents: Pat Van Dyke, Sutherland NE

Melissa Piennett, Omaha NE

Show Judge: John Greenall, West Windsor, VT

Show Announcer: Dave Baltzell, Ogallala, NE

Ring Stewards: Chelsea Altena, Bayard, NE

Erin Aten, Minatare, NE

Gate Operator: Shelly Altena, Oshkosh, NE

On Call Vet: Dr Steve Krull, Phone: 308-367-6754

Show Secretary: Ramona Schafer, Doniphan, NE

WELCOME TO THE 2018 CARRIAGE DRIVING SHOW

NEBRASKA STATE FAIR, GRAND ISLAND, NEBRASKA

The 2018 Carriage driving show will run during two days, September 1 and September 2, in the Thompson Foods Open Air Arena. Judging will begin at 8:00 AM. Once the day's competition has finished, our judge has agreed to teach group clinic sessions for all who are interested on Saturday afternoon.

Our judge and clinician is John Greenall of Greenall Carriage House in Vermont

John has been involved with carriage driving for 45 years, making him one of the pioneers of this sport in the United States. John has officiated at most of the major carriage shows in the country, including the Gladstone Driving Event, The Morgan Grand National, Walnut Hill, The Canadian Classic, L.A. County, The Devon Horse Show and The New England Morgan Show.

He currently holds an "R" in five of the six ADS judging categories and is also a USEF carriage judge. John has served as the vice-president and acting president of the American Driving Society as well as serving as chair of the American Driving Society Pleasure Driving Committee.

John's driving experience has ranged from singles and pairs to tandem and unicorn to four-in hand. For many years, he drove Morgans that he had bred and raised, but John has also owned, driven and enjoyed many other breeds as well.

John is familiar with most of the large carriage collections in the United States and attends every public auction that he possibly can. His private collection contains over 40 restored vehicles as well as harness and carriage related items and is the result of a lifetime of research and treasure hunting. John's main area of expertise is in proper turnout of antique and traditional vehicles. He enjoys giving tours of his collection to historical groups and driving enthusiasts as a way of passing the traditions of driving onto others. John offers his Turnout Review in the Carriage Driving World Magazine and on CarriageDriving.net.

RULES & REGULATIONS

- 1. Classes shall be governed by the <u>Nebraska State Fair Equine General Rules</u>. By signing the entry form, the exhibitor also agrees to abide by the Nebraska State Fair General Rules and Regulations and the <u>International Association of Fairs and Exhibitions National Code of Show Ring Ethics</u> found in the Equine Rules and Regulations Handbook.
- 2. All horses being exhibited at the Nebraska State Fair must meet all of the equine health requirements, which are found in the 2018 Equine and Equine Livestock Health Requirements. For questions, please contact Dr. Steve Krull, State Fair Veterinarian at 308-367-6754. Once papers have been checked and approved you will receive your exhibitor packets. A map of the horse show facilities including check in area, barns, warm up area, arenas, parking show office location, obstacle course patterns, etc. will be included in the packets.
- 3. Horses are to be driven single or pair to a vehicle appropriate for the occasion. Harness must be in good repair, clean, fit properly, and be of the type appropriate to the vehicle used.
- 4. Open to all horses, mules, ponies and minis.
- 5. <u>Registration Papers</u>: No animal may be entered or exhibited as purebred unless the same has been recorded in the recognized books or record for that breed. If you have questions regarding breed documentation, contact your breed superintendent.
- 6. <u>Loading In and Out</u>: All equines must be stalled on the show grounds. Stalls in the 'R' Barn have doors. Stall assignments will be posted on a chart at the South End of the 'R' Barn. All horses must remain stabled in their assigned aisles. Box stalls and tack stalls are rented from the Nebraska State Fair. See Division Fees. Trucks and trailers are to be parked in designated areas. See the Equine Check-In Trailer Hours of Operation for load in times. Feed and bedding are available from Mid Nebraska Feeds at 308-382-3048.
- 7. Veterinarian and Farrier Services will be available.
- 8. All carriages must pass a safety inspection prior to entering first class.
- 9. All carriage entries must be in serviceable condition. Marathon/combined driving carriages are acceptable in all classes and divisions. Wire spoke wheels allowed in pony classes only. Single, double axles and all tires are allowed.
- 10. All driving entries must be shown in bridle and bit, and noseband. Properly fitted standing martingales and side checks are allowed in the Pleasure classes. Certain nosebands are not allowed: dropped, flash and figure 8. Curb straps on snaffle bits are not allowed. Curb straps are expected on Liverpool, Butterfly, Glory and Kimberwick driving bits. Western type bits are not allowed. Kick straps are allowed. Leg wraps and boots are not allowed in pleasure type classes. Boots are allowed in obstacle/timed classes.
- 11. Bridles may not be removed while horses or mules are still hitched or "Put to." Equine may not be tied while harnessed. A header should be with each vehicle while driver walks a course, checks information board, changes clothes, grabs lunch, etc.
- 12. All pairs must have a whip/driver and groom to ride. The header/groom may ride on the groom's stand on the back of a marathon vehicle. A single may have a groom to ride.

- 13. Drivers under age 14 may drive in any class accompanied by an adult driver in the carriage. Youth drivers must wear fastened protective headgear. A horse may compete twice in the same obstacle/timed class if a different driver and number are used and entry fee has been paid.
- 14. Any exhibitor found in violation of any rules or regulations will forfeit all fees paid, any prize money earned and the exhibitor may be asked to leave the grounds immediately.
- 15. An open signed blank check will be left at the show office at check-in to cover added classes and will be returned at check-out if no classes were added.

PROTESTS

All protests must be submitted in writing to the Nebraska State Fair Horse Show Office. Protests may only be filed by the rider, trainer, owner or driver who was in the show ring. The Horse Show Superintendent must accompany protestor to the office. These protests must be filed within 4 hours and must be accompanied by a \$100.00 fee payable in cash or certified check. All decisions made by the show judge are final. Protests against another animal or competitor must be filed with the Show Superintendent before a class is judged or immediately after the class is judged. Once an equine entry reaches the Division Championship level, NO protests will be accepted.

DOGS

Due to requirements of the liability insurance carrier and policy of all major livestock shows, NO dogs are allowed on the Nebraska State Fairgrounds, in parking lots or in buildings other than those for direct competition or service animals. All dogs must be on a leash. There shall be no loose or unattended dogs on the fairgrounds. No dogs will be permitted in the animal barns, in tie outs or on the Midway, except during authorized events and sanctioned dog shows. Dogs entered in Nebraska State Fair special performances or competitive events will be allowed on grounds or in buildings during performance or competition only.

ENTRIES

For 2018, the Nebraska State Fair will be accepting online entries *ONLY* for the Carriage Driving Horse Show. Go to the state fair website, www.statefair.org, click on Get Involved, Horses, Premium Book. You will need to click on "CLICK HERE FOR ALL OTHER HORSE SHOW/EVENT "ONLINE" ENTRY" to enter the show. Late entries will be accepted until the barn is full. A late fee of \$50.00 per exhibitor will apply for all entries postmarked after July 31, 2018.

DIVISION FEES

Entry Fee: \$10.00 per Class Stall Fee: \$35.00 Tack Room: \$35.00

Clinic Fee: \$20.00

Exhibitor Daily Ticket: \$5.00 each **Exhibitor Badge (11 day)**: \$25.00

Vehicle Pass: \$15.00 good for the entire Fair

Late Fee: \$50.00 – per exhibitor, for all entries postmarked after July 31, 2018.

AWARDS & PREMIUMS

Ribbons will be awarded 1-6 places.

Plagues for Highpoint Champions in the following division:

Concours d' Elegance, VSE, Pony, Light Horse/Mule, Draft/Gypsy/Fjord, Pairs/Multiples

Premium Monies will be awarded 1-4 places

1st \$ 40.00

2nd \$30.00

3rd \$20.00

4th \$10.00

There will be Division awards for Champion and Reserve Champion

Divisions and Rules for the 2018 Open Carriage Driving Show

Non-Sanctioned ADS Show – Whip, Gloves, Apron and Driving Whip Required.

Show management reserves the right to combine divisions if any division consists of three or fewer entries.

Open VSE (Very Small Equine – 44 inches and less)

Ponies under 14.2 hands

Open Light Horse for Equine over 14.2 hands, to include Mules

Open Draft for Gypsies, Fjords, Standard Drafts and Mules

Pairs/Multiples (all size equines)

Youth

SAFETY CONSIDERATIONS AND GUIDELINES

Taking into consideration that equines can have unpredictable behaviors and that they are large animals we note the following:

- 1. Cross tying in barns is allowed.
- 2. Stall renters must keep area in front of their stalls clear.
- 3. Equines should not be left in wash rack unattended.
- 4. Carriage horses may be harnessed in stall or in aisle but must be "put to" or hitched outdoors.
- 5. A groom or helper should be available while equine is being groomed, washed, saddled or harnessed.

- 6. Equines should remain in stalls assigned unless cleared with Show Manager.
- 7. Carriage horses must always wear a bridle and bit while hitched to a carriage.
- 8. Carriage driving Youths must wear fastened safety headgear while driving.
- 9. Be available and ready to enter the arena when your class is called.
- 10. Carriage show team members will make safety inspections each show morning. They are helpful and knowledgeable in making equipment decisions.
- 11. When carriage horses are in the show arena and the judge calls for "Reverse Direction" or "Change of Rein", it is safest to drive a diagonal cut across the arena rather than a circle.
- 12. The judge and/or Show Manager or Superintendent have the right to make changes in the schedule, patterns or arena dimensions for the sake of safety.

Class List 9:00 AM - September 1, 2018 - Thompson Foods Open Air Arena

- 801 Pleasure Turn Out -- VSE
- 802 Pleasure Driving -- VSE
- 803 Pleasure Turn Out Ponies
- 804 Pleasure Driving -- Ponies
- 805 Pleasure Turn Out Light Horses over 14.2 Hands, Mules
- 806 Pleasure Driving -- Light Horses over 14.2 Hands, Mules
- 807 Pleasure Turn Out Gypsies, Fjords and Drafts
- 808 Pleasure Driving Gypsies, Fjords and Drafts
- 809 Pleasure Turn Out Youth
- 810 Pleasure Driving -- Youth
- 811 Pleasure Turn Out Pairs and Multiples
- 812 Pleasure Driving Pairs and Multiples
- Pleasure Turn Out Championship Winners of classes 801, 803, 805, 807, 809 and 811 return to arena for champion and reserve champion awards
- 814 Reinsmanship VSE
- 815 Reinsmanship -- Ponies
- 816 Reinsmanship Light Horses over 14.2 Hands, Mules
- 817 Reinsmanship -- Gypsies, Fjords and Drafts
- 818 Reinsmanship -- Youth
- 819 Reinsmanship Pairs and Multiples

LUNCH BREAK

820 Costume Driving - Open to all Equines (does not count for points)

Championship and Reserve Championship awards presentation

***30 Minutes after end of costume class, group clinic sessions will begin, finishing by 5 PM.

Class List 9:00 AM - September 2, 2018 - Thompson Foods Open Air Arena

821 Scurry - VSE 822 Scurry -- Ponies 823 Scurry -- Light Horses over 14.2 Hands, Mules 824 Scurry -- Gypsies, Fjords and Draft 825 Scurry – Pairs and Multiples 826 Fault and Out – Pairs and Multiples 827 Fault and Out -- Gypsies, Fjords and Draft 828 Fault and Out -- Light Horses over 14.2 Hands, Mules 829 Fault and Out -- Ponies 830 Fault and Out - VSE 831 Double Jeopardy - VSE 832 Double Jeopardy -- Ponies 833 Double Jeopardy – Light Horses over 14.2 Hands, Mules 834 Double Jeopardy -- Gypsies, Fjords and Draft 835 Double Jeopardy – Pairs and Multiples 836 Obstacles - Pairs and Multiples 837 Obstacles -- Gypsies, Fjords and Draft 838 Obstacles -- Light Horses over 14.2 Hands, Mules 839 **Obstacles -- Ponies** 840 Obstacles – VSE 841 Gambler's Choice - VSE 842 Gambler's Choice -- Ponies 843 Gambler's Choice - Light Horses over 14.2 Hands, Mules

Awards Presentation

844

845

Championship and Reserve Championship awards for each Division

Gambler's Choice -- Gypsies, Fjords and Draft

Gambler's Choice – Pairs and Multiples

High Point Traveling Trophy

Coucours d'elegance - The essence of this award is the word "elegance." The winner, selected by the judge after the two days of competition, is the turnout which presents the most elegant effect. This is judged on the entire turn out – vehicle, harness, horses, appointments and driver.

Whips must be carried by drivers in hand while in arena for all Classes

Class Descriptions and definitions:

<u>Junior/Youth driver:</u> A youth driver is any driver under age 18. Juniors/Youth must wear ATSM approved and fastened protective headgear at all times while on a vehicle at the show grounds.

<u>Show Attire:</u> Pleasure shows require formal attire of a style suitable to the type of carriage. This includes a lap robe, brown gloves, a helmet or a pleasure hat and a whip. Ladies should have long sleeves, slacks or a dress. Gentlemen should wear a suit jacket and tie. Tennis shoes are not appropriate.

<u>Walking and trotting only is allowed at a pleasure show</u> Breaks of pace must be immediately corrected or penalties or elimination can result. See the ADS rule book for additional information.

<u>Pleasure Turnout Classes</u> This is a pleasure driving class in which entries are judged primarily on the performance and quality of each turnout. Equines are to be shown both ways of the arena at a walk, slow trot, working trot and strong trot. Entries will be asked to stand quietly and to rein back. The judge and management reserve the right to combine classes as warranted by number of entries. To be judged:

- 70% on the condition, fit and appropriateness of the harness and vehicle, spares and appointments, neatness and appropriateness of attire and overall impression.
- 30% on performance, manners and way of going.

<u>Working Pleasure Classes:</u> In these classes, entries are judged primarily on the suitability of the horse to provide a pleasant drive. Equines are to be shown both ways of the arena at a walk, slow trot, working trot and strong trot. Entries will be asked to stand quietly and to rein back. The judge and management reserve the right to combine classes as warranted by number of entries. To be judged:

- 70% on performance, manners and way of going.
- 20% on the condition, fit and appropriateness of the harness and vehicle.
- 10 % on neatness and appropriateness of attire and overall impression.

<u>Pleasure Reinsmanship Classes:</u> This is a pleasure driving class in which entries will be judged primarily on the ability and skill of the driver. Equines are to be shown both ways of the arena at a walk, slow trot, working trot and strong trot. Entries will be asked to stand quietly and to rein back. The judge and management reserve the right to combine classes as warranted by number of entries. The driver should be seated comfortably on the box so as to be relaxed and effective. Either the one- or two-hands method of driving is acceptable. Common to both methods, the elbows and arms should be close to the body with an allowing but steady hand enabling a consistent "feel" of the horse's mouth. To be judged:

- 75% on handling of reins and whip, control, posture, and overall impression of driver.
- 25% on the condition of harness and vehicle and neatness of attire.

<u>Costume Driving Novelty Class:</u> Open to all Equine and Drivers. This class is conducted as a Pleasure Class on the rail. Entries are encouraged to be creative. If groom accompanies driver, he/she is encouraged to "dress up" also. Turnout will be judged on creativity, novelty and humor. Lap robes/aprons are optional. Whip must be carried while in the arena.

<u>Obstacle Classes:</u> Note: All Obstacle classes are trot only. Pleasure show attire and lap robe are required. Course diagrams will be posted the first day of the show. There is no guarantee that there will be time allowed to "walk" all the courses, except for the first course.

<u>Scurry Cones Timed Obstacle Pattern Class:</u> To be driven over a course of unnumbered obstacles consisting of cones and balls, not to exceed 10 obstacles. After passing through the Start markers from any direction, the driver shall proceed through each obstacle from any direction, in any order. Each obstacle must be driven once. Upon completion of the course, the driver must pass through the Finish markers from any direction, where time will be taken. Refusals and run-outs will not be penalized. Course faults will be scored as penalty seconds and added to the driver's elapsed time. Placings will be determined on a low total time basis.

Fault and Out Obstacle Class: A timed course of up to 10 obstacles. After passing through the start markers, the driver shall proceed through each consecutively numbered obstacle, in order, until the time allowed expires (suggested time, 90 seconds to two minutes), or until an obstacle is dislodged or a disobedience occurs. If all the obstacles are driven cleanly before the allowed time expires, the driver will begin the course again, starting with obstacle #1, without having to pass through the start markers. Two points will be scored for each obstacle cleared before the allowed times expires, an obstacle is dislodged or a disobedience occurs. When the allowed time expires, an obstacle is dislodged or a disobedience occurs, a signal will be given. The driver will then proceed through the next consecutively numbered obstacle. The time will be taken when the rear axle clears this obstacle. If it is dislodged, no points for that obstacle are scored, but time is still taken. For the purposes of scoring a disobedience is considered a dislodgement of the attempted obstacle. Going off course or dislodging a start marker will incur elimination. Passing through the start markers more than one time is not considered "off course." The score of a driver who fails to drive the next consecutively numbered obstacle after the whistle is blown shall count, up to the point where the signal is given, but the competitor must be placed after those with an equal score and time. Placings will be determined by the greatest number of points.

Double Jeopardy Times Obstacle Class (Class 817): To be driven over a prescribed course of obstacles (paired markers) by an entry with two drivers. 8-10 obstacles are recommended as a course length, but the number may be adjusted to be proportionate to the dimensions of the driving after passing through the Start markers, the first driver shall proceed through each obstacle and through the designated Finish markers for the first course and come to a halt. The time is stopped until the second driver takes the reins and whip. Only after there is complete control of the reins and whip may the second driver proceed. Beginning with the designated Start markers, the time is continued for the reverse course, continuing through the obstacles in reverse order and in the reverse direction and through the designated Finish markers for the reverse course. It is recommended that a different colored set of numbers be placed to indicate the required "reverse" course. Failure to come to a halt before the exchange of reins and whip will incur elimination. Course faults are scored as penalty seconds and are added to the driver's elapsed time. Placings are determined on a low total time basis. Entries may be stopped by a signal from the judge before driving through the designated Start markers for the reverse course to allow dislodged/disturbed obstacles to be rebuilt.

<u>Obstacles</u> To be driven over a prescribed course of obstacles which will be approximately 10 obstacles. After passing the starting line, the driver shall proceed through each obstacle in order to the designated finish line. Course faults are assessed as penalty seconds and are added to the driver's elapsed time. Placings are determined on a low total time basis. Entries may be stopped by a signal from the judge before driving through the designated Start markers for the reverse course to allow dislodged/disturbed obstacles to be rebuilt.

PLEASURE DRIVING OBSTACLE PENALTIES	
Knocking over start or finish marker	5 seconds
Knocking down or dislodging obstacle	5 seconds
Break to canter 1st break to canter 2nd break to canter 3rd break to canter 4th break to canter Prolonged canter	5 seconds 5 seconds 5 seconds Elimination Elimination
Disobedience or groom(s) dismounting (cumulative over course) 1st incident 2nd incident 3rd incident	5 seconds 10 seconds Elimination
Starting before signal	Elimination
Failure to cross starting line within one minute of signal	Elimination
Off-course	Elimination
Outside assistance	Elimination
Failure to carry whip (Article 207 .2)	Elimination
Use of a tie-down or overcheck	Elimination
Breakage of harness or vehicle	Elimination
Exceeding time limit (twice time allowed)	Elimination
Entries that overturn	Elimination

Gambler's Choice Obstacle Class (Class 818): To be driven over a course of unnumbered obstacles, each carrying a specific point value. Each driver has the same allowed time to negotiate as many obstacles as possible. Each obstacle is assigned a point value according to its degree of difficulty and each driver tries to amass as high a score as possible within the time allowed. After passing through the Start markers, the driver may drive through the obstacles, in any order, from any direction. Each obstacle may be driven twice, but not in succession. If driven a third time, no points will be awarded. No obstacle may be re-driven once it has been disturbed. (Exception: obstacles which are designed to be knocked down.) No points will be awarded for an incorrectly

completed obstacle. If the obstacle is incorrectly driven, but not disturbed, it may be attempted again. If a horse should refuse or run out at an obstacle without disturbing it, the driver may elect not to attempt it and may drive to another obstacle without penalty. The obstacle may be attempted later. If it is correctly driven the appropriate points will be recorded. A signal will sound at the end of the allowed time and the driver must then exit through the Finish markers where the total time on the course will be recorded. If the signal sounds when the competitor is committed to an obstacle, the competitor may complete the obstacle and receive the appropriate points, then proceed through the finish markers for total time to be recorded. Whether or not the competitor was committed to the last obstacle at the signal will be left to the discretion of the judge. Dislodging a start or finish marker will incur a penalty of 5% of the total points accumulated by the entry. Break to canter will be penalized as follows (incident penalties are cumulative):

- 1st incident = 5% of total points accumulated
- 2nd incident = an additional 5% of total points accumulated
- 3rd incident = an additional 5% of total points accumulated
- 4th incident = elimination and driver should head to the finish. If entry is in an obstacle when the bell rings, that obstacle cannot be counted.

SHOW RESULTS

Please check show results at http://www.statefair.org
Check our website http://www.statefair.org
for directions and a map of the State Fair.

This concludes the 2018 Nebraska State Fair Carriage Driving Show.

We want to thank all of our exhibitors for helping to make The Nebraska State Fair such a success. We also wish all of our exhibitors a safe trip home. See you next year!