

**REVISED HEALTH PAPER REQUIREMENTS FOR THE 2019 NM STATE FAIR HORSE SHOW  
AS OF AUGUST 21, 2019**

**New Mexico Livestock Board Requirements:**

**For in state equines:**

**Intrastate Movement of equines within an NMLB inspection district** may be done with proof of ownership or a bill of sale, which must accompany the animal. ( The NM State Fairgrounds is located in District 8.)

**Intrastate Movement of equines within the State of NM and crossing inspection district boundaries** requires an inspection by an NMLB livestock inspector or brand inspector and an NMLB Form 1 or Form 1A. A permanent Equine Transportation Permit (NMLB 1H(A) may also be used Visit <https://www.nmlbonline.com/inspectors> to arrange for this.

In state horses are not required to have a health certificate (CVI) or a Coggins.

**Out of State Livestock** must have:

- 1) a current Certificate of Veterinary Inspection (Health Certificate) issued by an accredited veterinarian dated within 30 days prior to entry into New Mexico.
- 2) the CVI for any equine moving interstate into New Mexico from a county where vesicular stomatitis has been diagnosed in the last fourteen (14 ) days, or from a county that has livestock quarantined for vesicular stomatitis, shall include the following required veterinary verification statement dated within 14 days before entry:  
"All animals identified on this certificate were inspected and found to be free from clinical signs of vesicular stomatitis."
- 3) An entry permit issued by the NMLB office. Please contact the NM permit line at (800) 432-6889 for this.
- 4) a Negative Equine Infectious Anemia (Coggins) Certificate issued within 12 months of arrival on fairgrounds.

[www.nmlbonline.com/documents/New%20Mexico%20Equine%20Movement%20and%20Shipping%20Requirements.pdf](http://www.nmlbonline.com/documents/New%20Mexico%20Equine%20Movement%20and%20Shipping%20Requirements.pdf)

**PLEASE NOTE:** All horses, mules and donkeys will be examined for signs of vesicular stomatitis upon their arrival at the Fairgrounds (just inside Gate 6) prior to being allowed to enter the stable area.

Please check this site frequently for any updates.