

Pasco County Fair

“THE ADVENTURE CONTINUES”

COMMUNITY EXHIBITS – FEBRUARY 15th THROUGH 21st, 2021

1. Each Community Exhibit should depict its individual community resources, accomplishments and favorite son/daughters: such as agricultural, recreational, industrial, educational, governmental, mercantile, religious, etcetera. A community or civic organization, such as a school organization, church group or your group, can be chairman.
2. Each community exhibit is assigned a space approximately 10’ x 10’ in the Schrader Bldg. Inside each booth is painted white and the **BOOTHS CANNOT BE REPAINTED.**
3. The community exhibit must be designed and arranged different from the previous years. Pictures from previous years will be compared to this year’s exhibit.
4. For competition and judging, community exhibits are divided into two groups. Group 1 will consist of incorporated communities. Group 2 will consist of unincorporated communities.

Scorecard

	POSSIBLE SCORE
APPEARANCE, ARRANGEMANT, DISPLAY & USE OF THEME	40
QUALITY	20
UNIFORMITY	10
VARIETY - various fruits & vegetables and other resources to represent The community industry, corps, school, churches	20
EDUCATION – labeling and other educational features	10
TOTAL POSSIBLE SCORE	100

5. Rosette ribbons will be awarded to the exhibit scoring the highest number of points in each group: Incorporated and unincorporated. First, Second, and Third.
6. Exhibitors are encouraged to incorporate the fair’s theme “THE ADVENTURE CONTINUES.”
7. **The DEADLINE for registration to have a community booth is February 8th 2021. Exhibits must be completed by 1pm Sunday February 18th for judging. Ten (10) points will be deducted if late finishing.**
8. **COMMUNITY EXHIBITS CANNOT BE TORN DOWN OR REMOVED FROM THE SCHRADER BLDG BEFORE 8:30 PM SUNDAY FEB. 21st. 2021 VEHICLES ARE NOT PERMITTED ON THE FAIRGROUNDS UNTIL AFTER THE GROUNDS ARE CLEARED FOLLOWING THE CLOSING OF THE FAIR ON SUNDAY NIGHT.** Booths are to be returned to original conditions with **NO STAPLES, NAILS, OR TAPE left behind.** Nothing is to left in the booth. If items are left in the booth, they will become property of the Pasco County Fair.
9. **It is understood that participation in these events is subject to all Pasco County, State of Florida, and CDC guidelines.**
10. **Masks are required to be worn in all buildings, and at all times when 6’ distancing is not possible.**
11. Exhibit hours: Monday – Thursday 4pm -10pm, Friday 4pm – Midnight, Saturday 10am – Midnight, Sunday noon – 8pm

COVID 19 RELEASE – Community Booths

- This addendum is to be considered as a part of any and all agreements in place for participation in any event at the Pasco County Fairgrounds.
- It is understood that participation in these events is subject to all Pasco County, State of Florida, and CDC guidelines.
- These guidelines, and the restrictions that are a part of them, supercede any previously agreed to, or understood terms of this participation.
- Masks are required to be worn in all buildings, and at all times when 6' distancing is not possible.
- When inside of any building, the social distancing guidelines will be observed and adhered to. (The exception to this will be that a family unit may sit together).
- The specific number of individuals that will be allowed in each building will be specified by the fair office, and will be determined by the current CDC guidelines **AT THE TIME OF THE EVENT.**
- Failure to comply with this directive will be considered grounds for removal from the event.
- Further, the Pasco County Fair Association reserves the unilateral right to cancel this event at the request by any Federal, State, or County agency for use of the Pasco County Fairgrounds or for recognized health threats including, but not limited to, COVID-19.
- By voluntarily participating in this event, it is acknowledged that the Pasco County Fair Assn. is indemnified from all responsibilities arising from the participants actions which cause illness or injury to themselves or others.

_____ signed: Event Participant

Return along with Entry Form!