

<b>4-H MARKET SHEEP CLASS 01</b>	<b>CLASS PLACING</b>	<b>VSS ID #</b>	<b>EXHIBITOR NAME</b>	<b>CLUB/CHAPTER/GRANGE OR INDEPENDENT</b>	<b>TAG ID</b>	<b>REASON</b>
	1	42	ERIK DURON	INDEPENDENT	209	BIG UPPER HIP DESIGN WITH MUSCULARITY DOWN OVER LOIN EDGE, LIKE TO SEE HIM MOVE OUT BETTER OFF HIS HIND LEGS
	2	148	KAILEY RICE	INDEPENDENT	210	SHAPELY DOWN OVER LOIN EDGE, ROUNDS IN HIP DESIGN ON THE MOVE
<b>4-H MARKET SHEEP CLASS 02</b>	<b>CLASS PLACING</b>	<b>VSS ID #</b>	<b>EXHIBITOR NAME</b>	<b>CLUB/CHAPTER/GRANGE OR INDEPENDENT</b>	<b>TAG ID</b>	<b>REASON</b>
<b>GRAND CHAMPION MARKET LAMB</b> CHAMPION 4-H/GRANGE/IND MARKET LAMB	1	131	RUSSELL PERALTA	MAVERICKS 4 H	234	EYE APPEALING WITH POWER, LAMB THAT MOVES OUT WELL THAT OFFERS MUSCULARITY WITH BALANCE, THAT IS STOUT FEATURED
RESERVE CHAMPION 4- H/GRANGE/IND MARKET LAMB	2	149	LAWSON SECORD	INDEPENDENT	212	STOUTER MADE EWE LAMB THAT IS BALANCED FROM THE SIDE, GOOD TOP SHAPE WITH MUSCULARITY, STOUT BONED THAT MOVES OUT WELL , JUST LIKE TO MAKE HER BETTER RIGHT AT UPPER PART OF DOC
<b>4-H MARKET SHEEP CLASS 03</b>	<b>CLASS PLACING</b>	<b>VSS ID #</b>	<b>EXHIBITOR NAME</b>	<b>CLUB/CHAPTER/GRANGE OR INDEPENDENT</b>	<b>TAG ID</b>	<b>REASON</b>
	1	144	LAWSON SECORD	INDEPENDENT	213	SKELETALLY EXTENDED IN HIS DESIGN, GOOD TOP SHAPE, THAT CARRIES MUSCULARITY DOWN INTO THE CENTER STIFLE, STAYS TOGETHER ON THE MOVE
	2	40	ANAHI DURON	INDEPENDENT	208	GOOD LENGTH OF BODY, JUST STOUTEN UP IN BONE WORK TO BALANCE BUT GOOD WIDTH IN CENTER PART OF LOIN, NEED TO GIVE MORE BASE WIDTH ON THE MOVE
	3	118	CHARLES PERALTA	MAVERICKS 4 H	233	SQUARNESS RIGHT AT CENTER PART OF LOIN EDGE-DEEPER MADE IN HIS BREAST BONE ON THE MOVE
<b>4-H MARKET SHEEP CLASS 04</b>	<b>CLASS PLACING</b>	<b>VSS ID #</b>	<b>EXHIBITOR NAME</b>	<b>CLUB/CHAPTER/GRANGE OR INDEPENDENT</b>	<b>TAG ID</b>	<b>REASON</b>
	1	129	RUSSELL PERALTA	MAVERICKS 4H	235	REALLY MUSCULAR TYPE OF LAMB, THAT HAS A WIDTH THROUGH THE CENTER PART OF LOIN, GETS LOWER FRONTED ON THE MOVE
	2	38	KAYDYNCE LAMB	INDEPENDENT	211	GREAT LENGTH OF BODY THAT IS SQUARELY MADE WHEN YOU FEW HER FROM BEHIND