

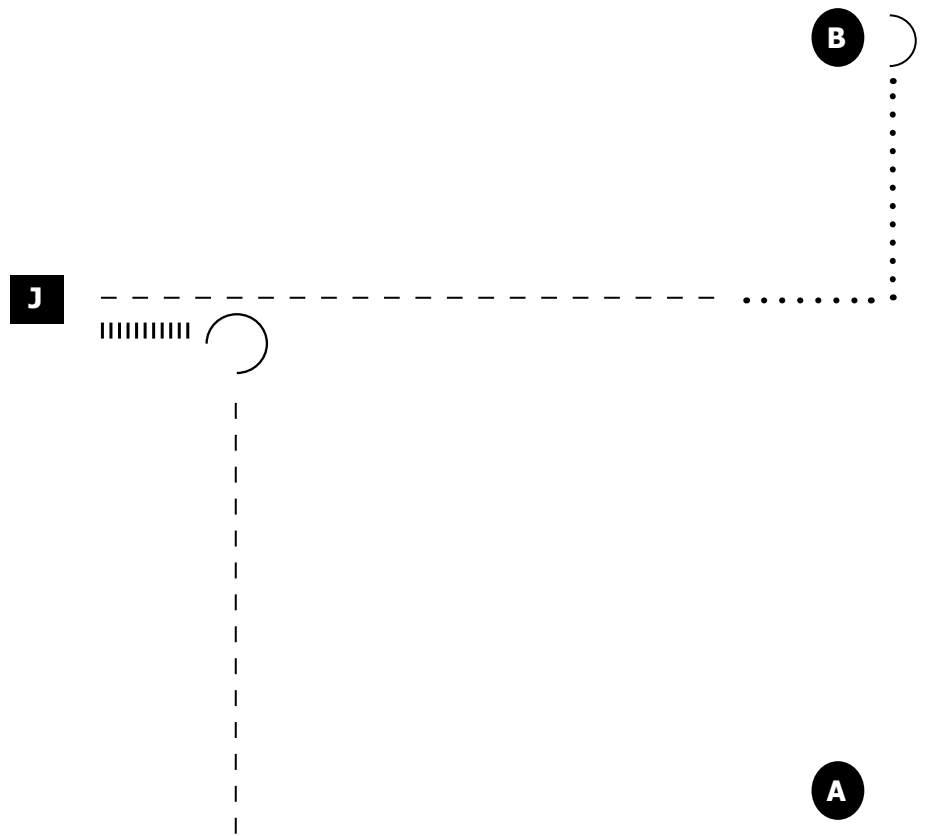
Pattern Book

Bob Heidlage Memorial 4-H/FFA and
Tulsa State Fair Open Horse Show

2018
Tulsa, OK

Showmanship

4-H/FFA 12-14 • 4-H/FFA 15-19 • Open 19 & over



1. Start at A.
2. Trot to B.
3. Stop, execute half turn.
4. Walk square corner to Judge.
5. Stop, set up for inspection.
6. When dismissed, back one horse length, execute 3/4 turn.
7. Trot to exit.

Walk

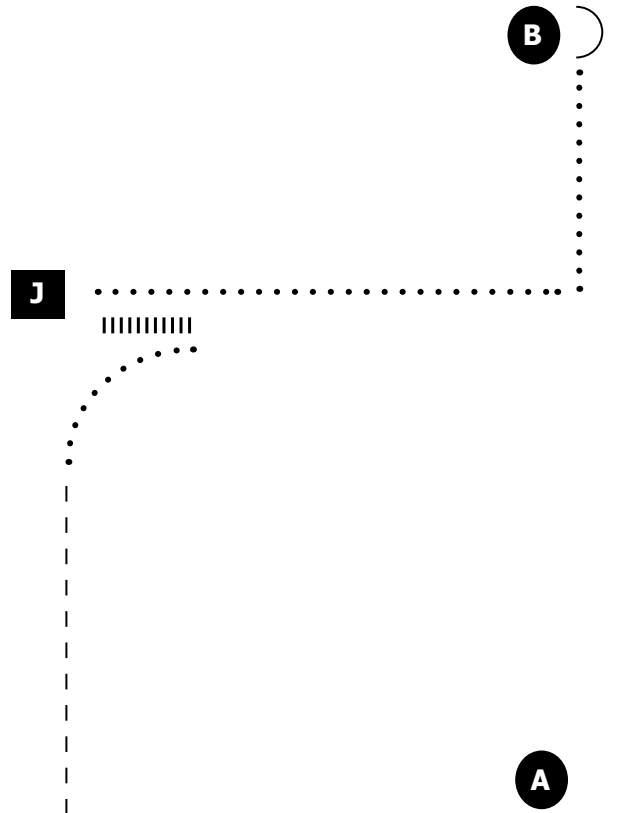
Trot - - - - -

Back |||||

Judge **J**

Showmanship

4-H/FFA 9-11 • Open 10 & Under

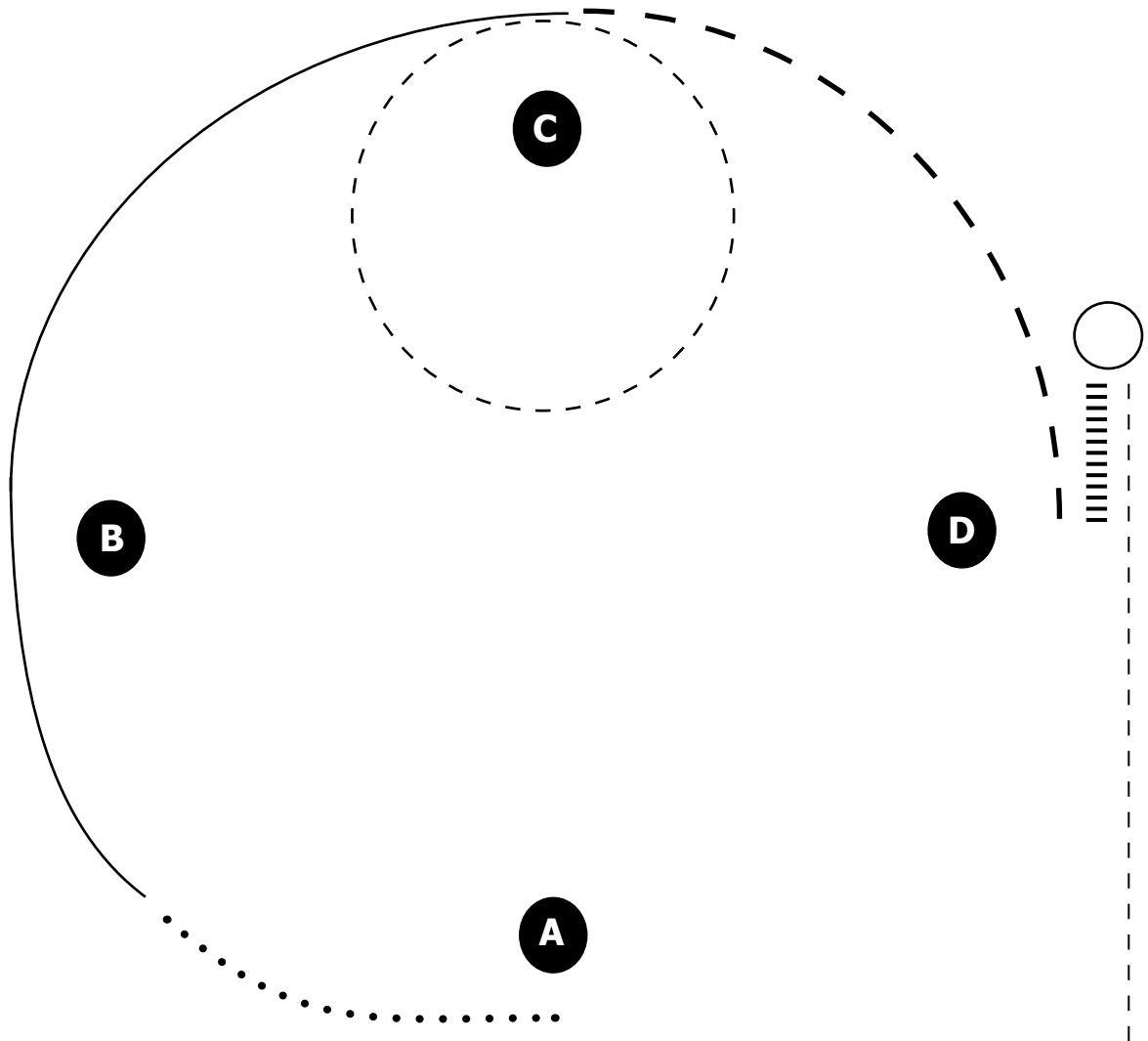


Walk
Trot	- - - -
Back	
Judge	J

1. Start at A.
2. Walk several strides.
3. Trot to B.
4. Stop, execute half turn.
5. Walk square corner to Judge.
6. Stop, set up for inspection.
7. When dismissed, back one horse length, walk away from Judge.
8. Trot to exit.

Western Horsemanship

4-H/FFA 9-11 • 4-H/FFA 12-14



1. Walk curve, halfway to B.
2. Lope, right lead, curve past B and to C.
3. Jog circle around C.
4. Extended jog to D.
5. Stop at D.
6. Back one horse length.
7. Execute 360° turn, on the haunches, either direction.
8. Jog to exit.

Walk

Jog - - - - -

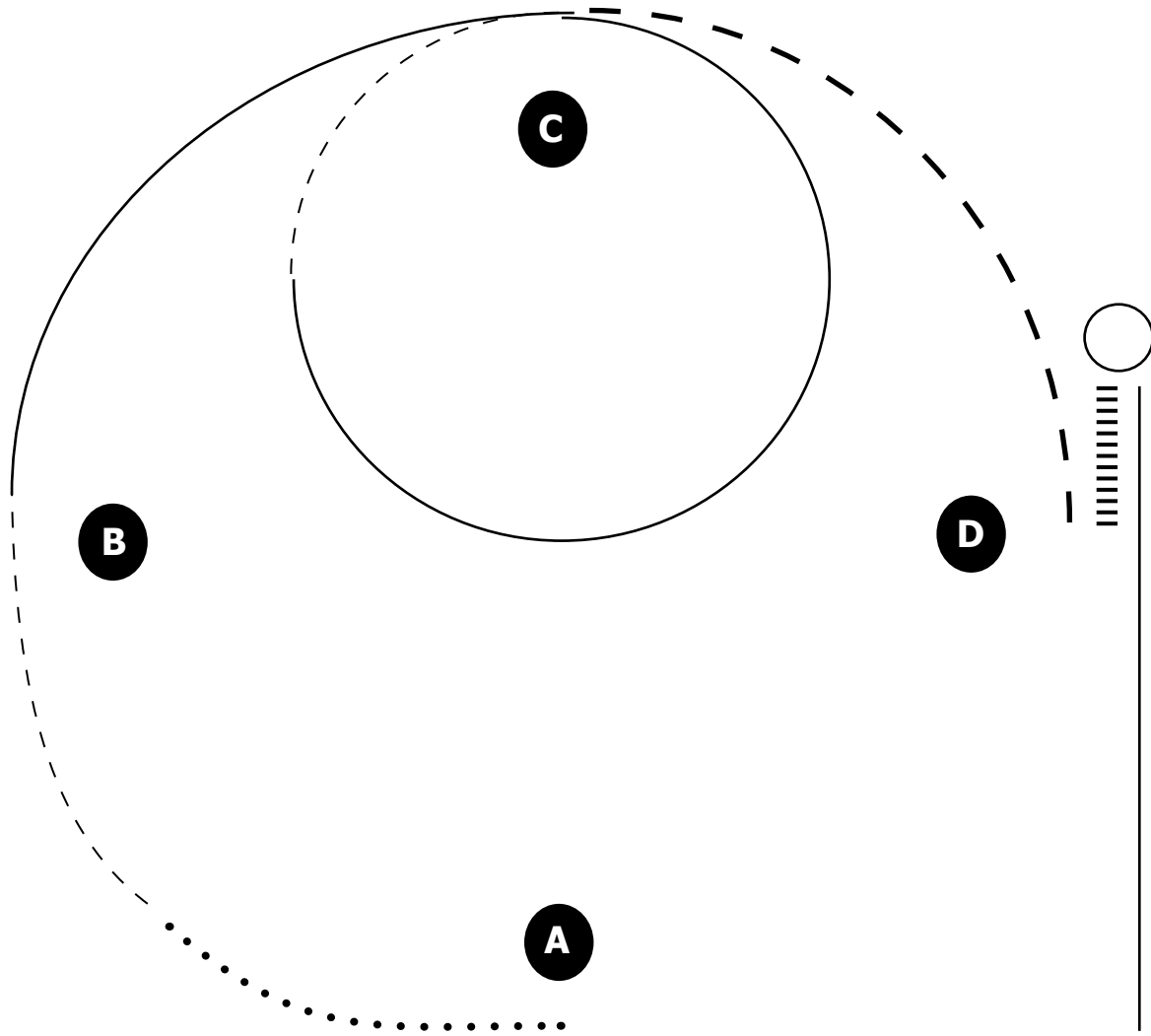
Ext. Jog - - - - -

Lope _____

Back |||||

Western Horsemanship

4-H/FFA 15-19 • Open 19 & over

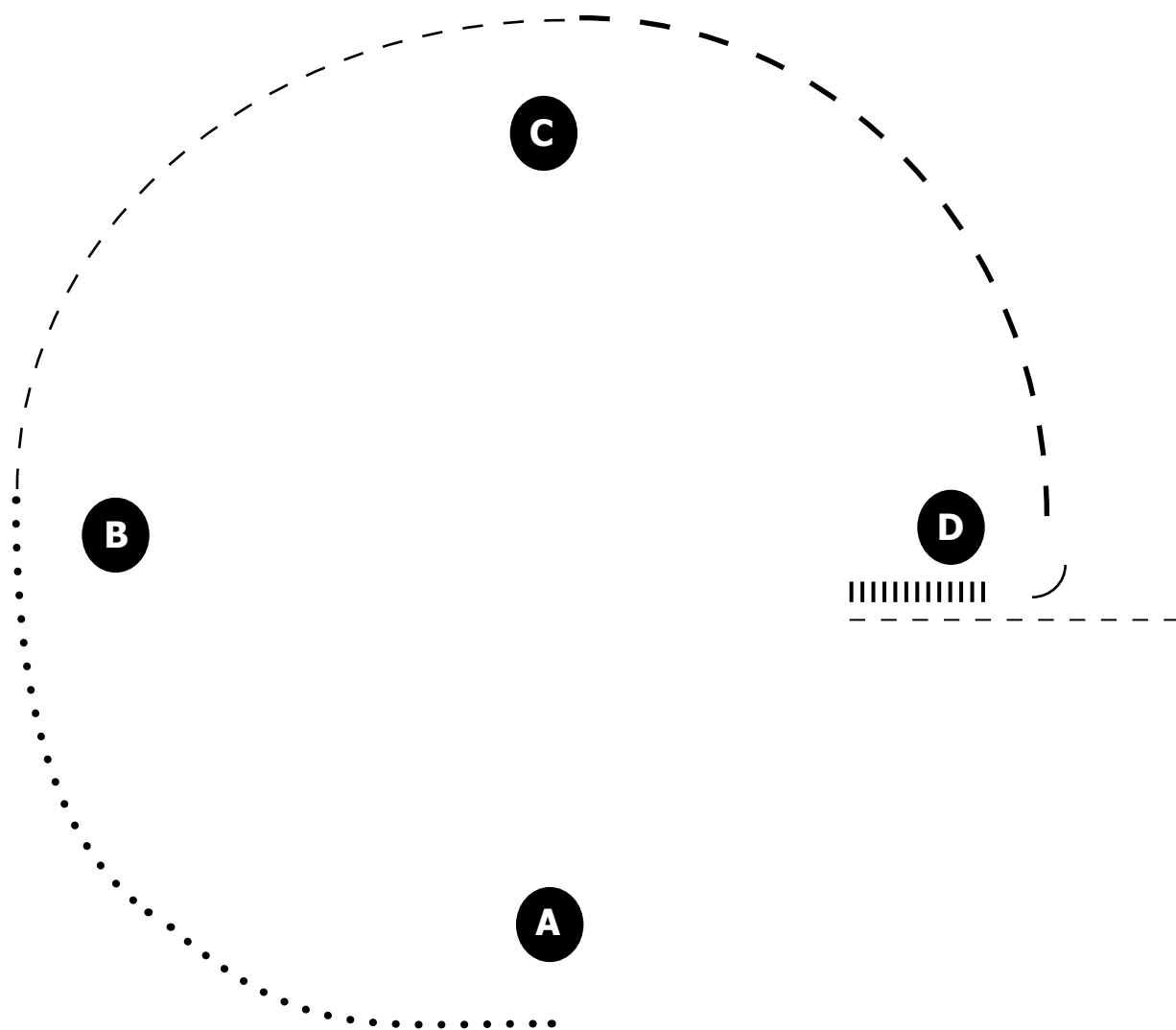


Walk
Jog	-----
Ext. Jog	-----
Lope	—————
Back	

1. Walk curve, halfway to B.
2. Jog curve to B.
3. Lope, right lead, to C, and 3/4 circle around C.
4. Jog to C.
5. Extended jog to D.
6. Stop at D.
7. Back 4 steps.
8. Execute 360° turn, on the haunches, either direction.
9. Lope, left lead, to exit,

Western Horsemanship

Open 10 & under



1. Walk curve to B.
2. Jog curve to C.
3. Extended jog curve to D.
4. Stop. Execute $\frac{1}{4}$ turn left on the haunches.
5. Back one horse length.
6. Jog to exit.

Walk

Jog - - - -

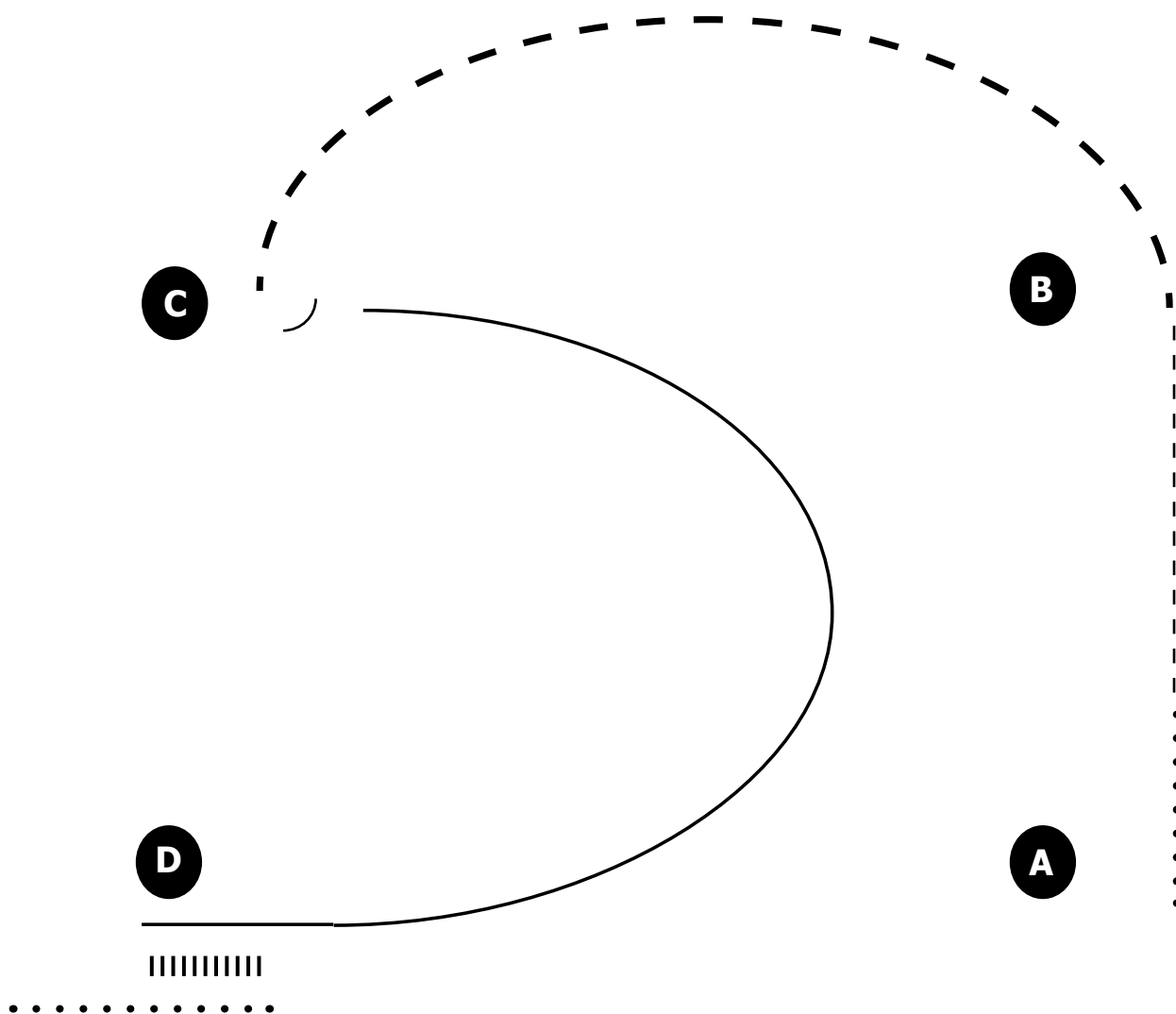
Ext. Jog - - - -

Lope _____

Back |||||

Hunt Seat Equitation

4-H/FFA 9-11 • 4-H/FFA 12-14

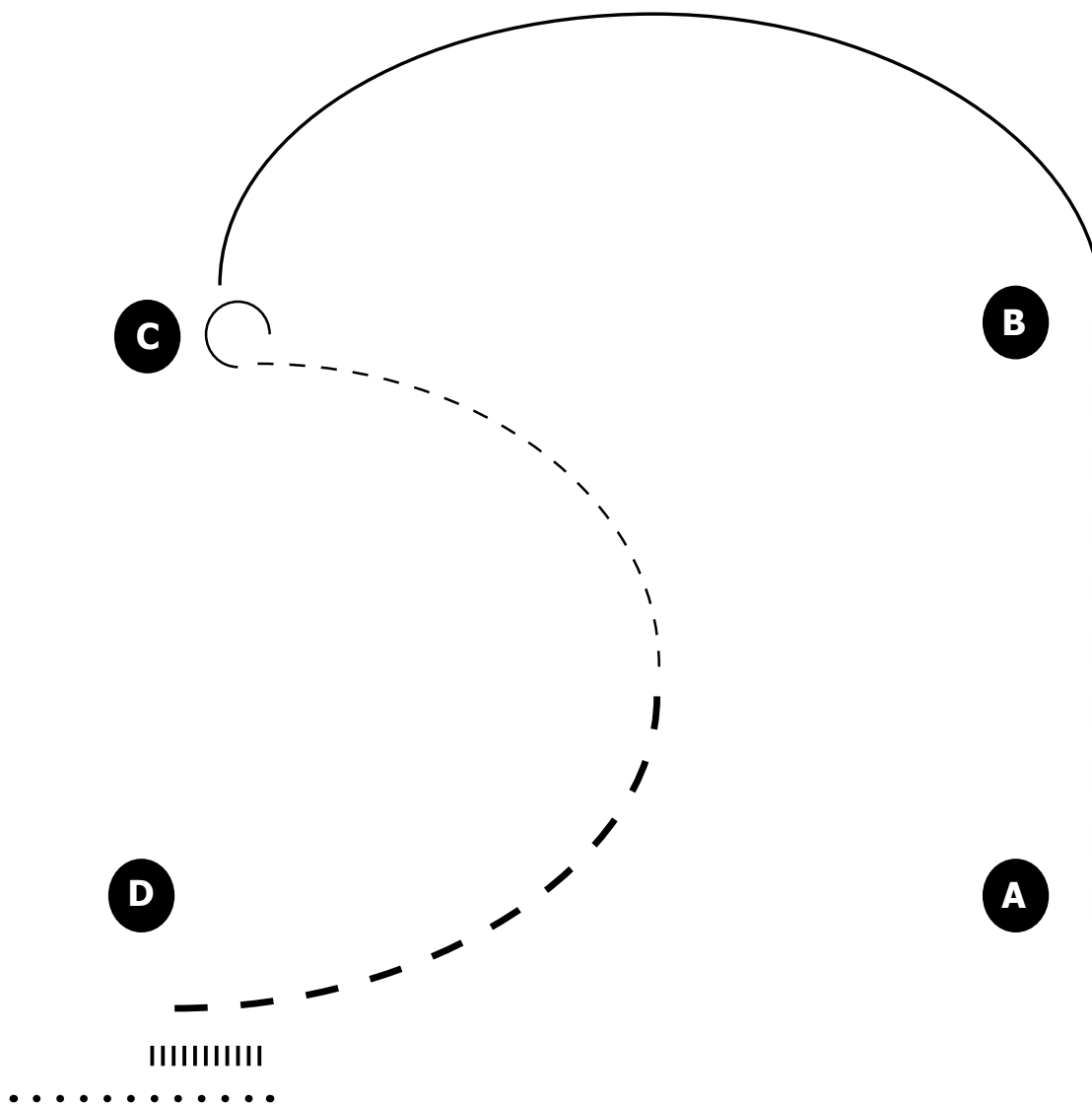


1. Walk one horse length.
2. Sitting trot to B.
3. Posting trot, right diagonal to C.
4. Stop at C.
5. Execute 90° turn, on the forhand, to the left.
6. Canter, right lead, to D.
7. Stop at D.
8. Back one horse length.
9. Walk to exit.

Walk
Sitting Trot	-----
Posting Trot	-----
Canter	—————
Back	

Hunt Seat Equitation

4-H/FFA 15-19 • Open 19 & over



Walk 1. Posting trot, right diagonal, to B.

Sitting Trot - - - - 2. Canter, left lead, half circle to C.

Posting Trot - - - - 3. Stop at C.

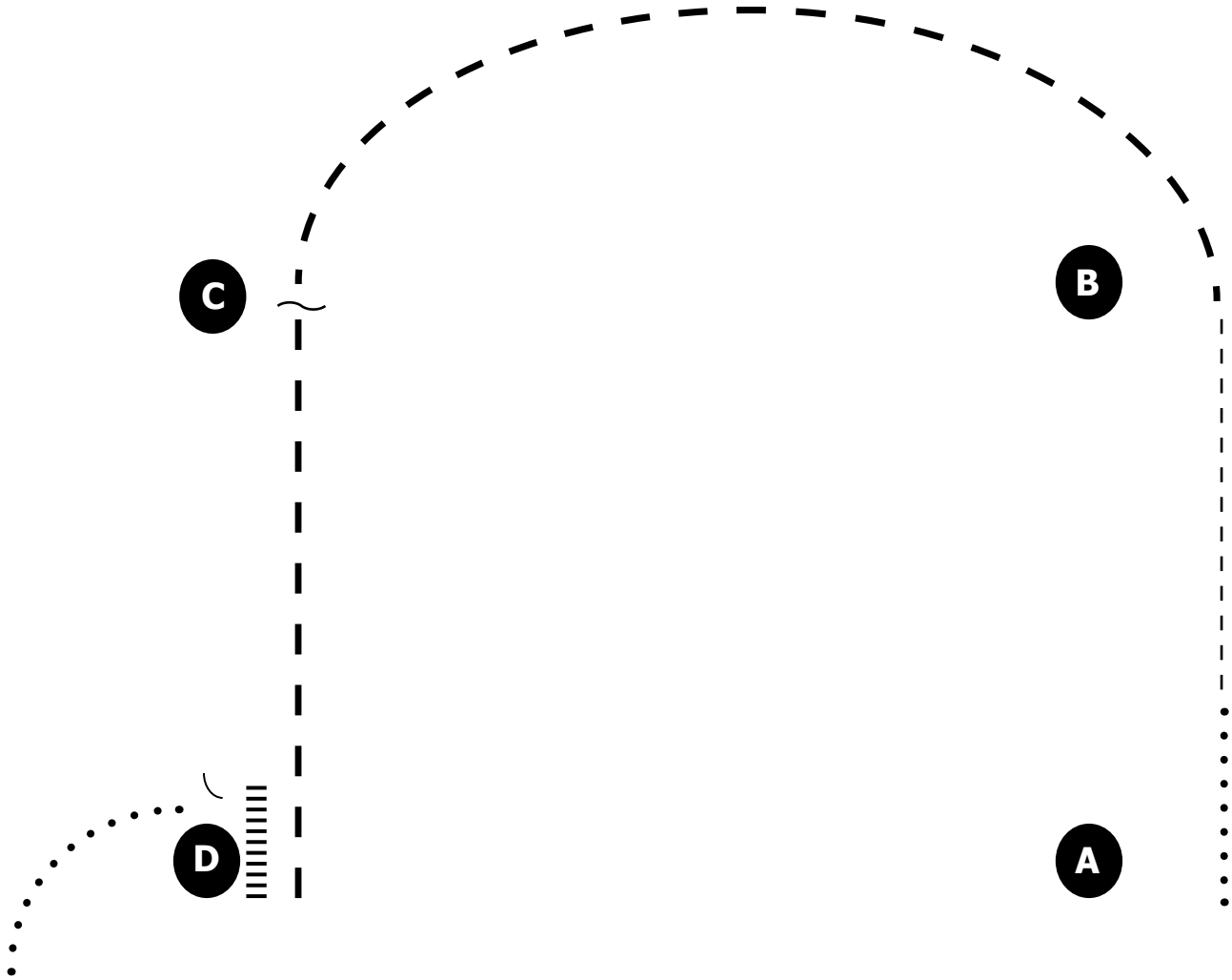
Canter _____ 4. Execute 270° turn, on the forhand, to the right.

Back ||||| 5. Sitting trot quarter circle toward D.

6. Posting trot, left diagonal to D.
7. Stop at D.
8. Back one horse length.
9. Walk to exit, pattern ends after walking off.

Hunt Seat Equitation

Open 10 & under

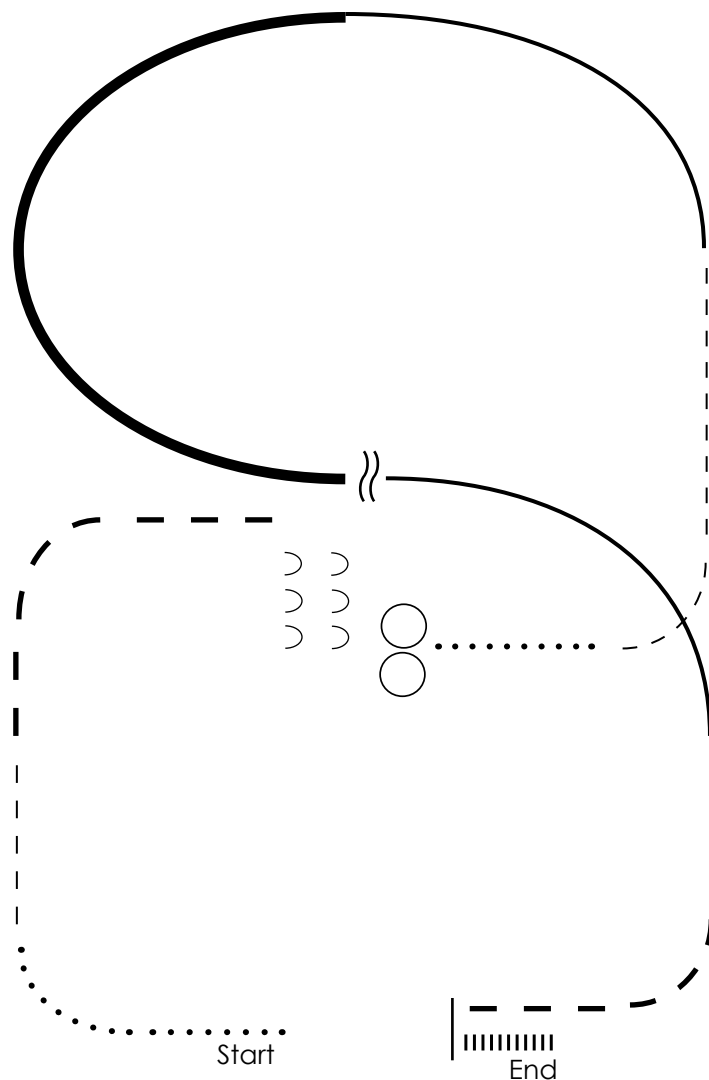


1. Walk one horse length.
2. Sitting trot to B.
3. Posting trot, right diagonal to C.
4. Change diagonal at C.
5. Posting trot, left diagonal to D.
6. Stop at D.
7. Back one horse length.
8. Walk to exit, pattern ends after walking off.

Walk
Sitting Trot	- - - -
Posting Trot	- - - -
Canter	————
Back	

Ranch Riding

All Classes



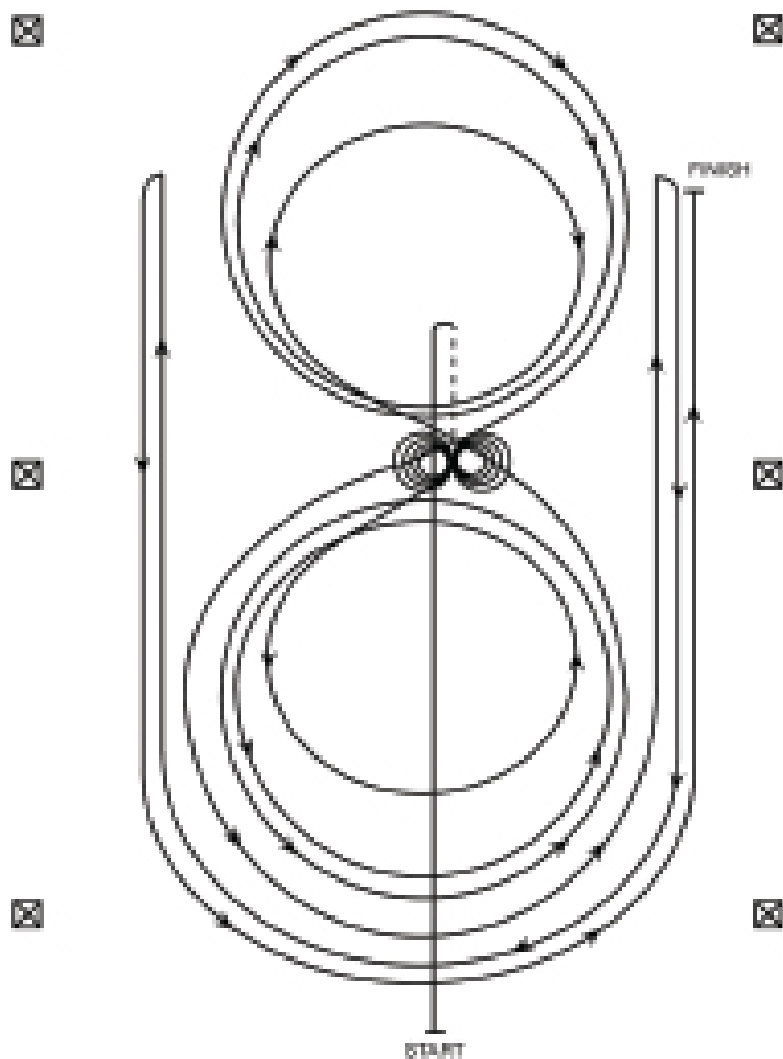
AQHA Pattern 3

1. Walk to the left around corner of arena
2. Trot
3. Extend alongside of the arena and around the corner to the center
4. Stop, side pass right
5. Execute 360° turn, each direction (either way first)
6. Walk
7. Trot
8. Lope left lead
9. Extend the lope
10. Change leads (simple or flying)
11. Collect to the lope
12. Extend trot
13. Stop and back

Walk
Trot	- - - -
Ext. Trot	- - - -
Lope	————
Ext. Lope	————
Back	
Sidepass	> >
Lead Change	}}

Reining

All Classes

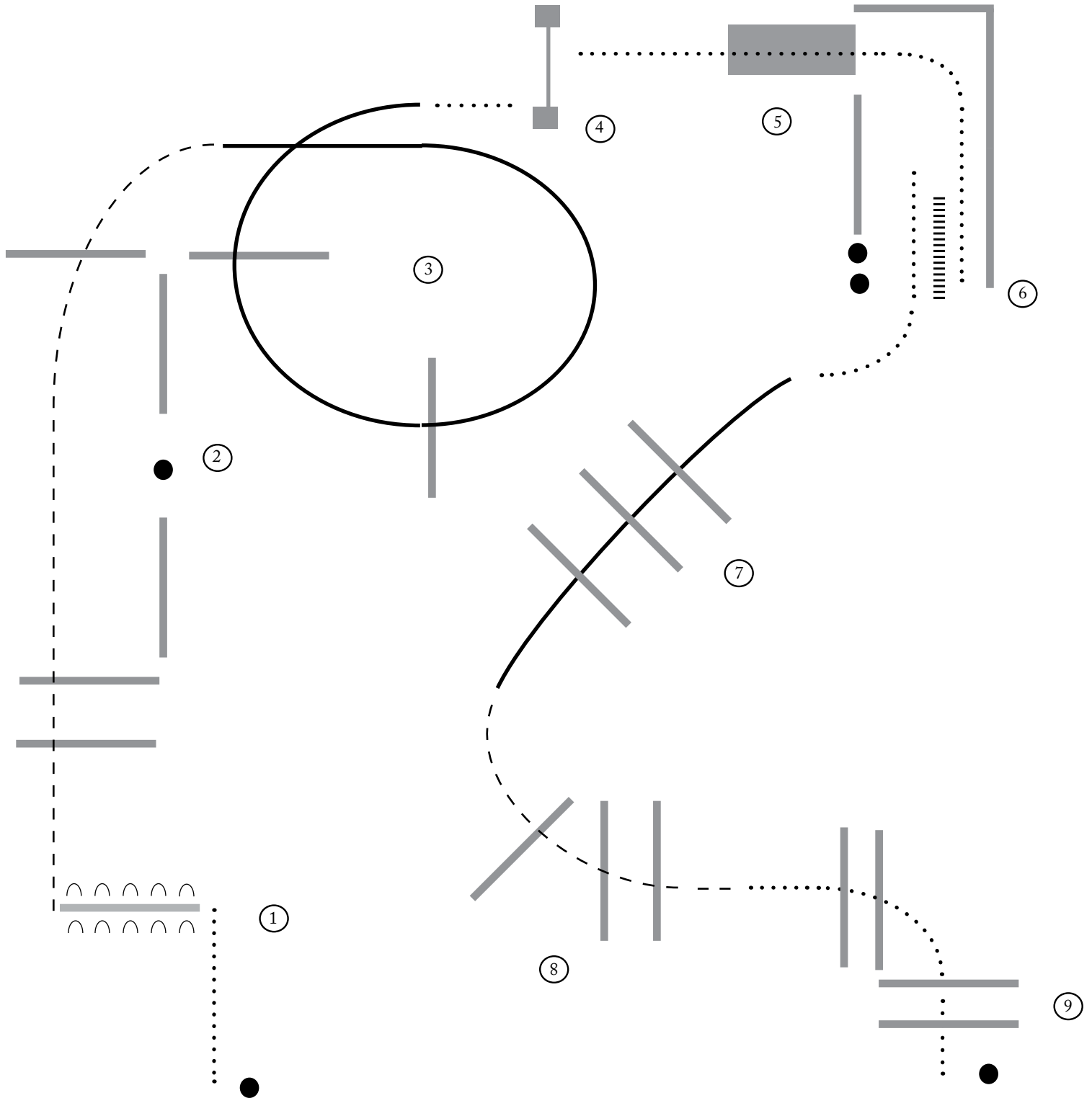


AQHA Pattern 9

1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet. Hesitate.
2. Complete four spins to the right.
3. Complete four and one-quarter spins to the left so that horse is facing the left wall. Hesitate.
4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two large and fast. Change leads at the center of the arena.
5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet from the wall-no hesitation.
7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet from the wall-no hesitation.
8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least 20 feet from the wall. Hesitate to demonstrate completion of the pattern.

Trail

4-H/FFA 9-11 • 4-H/FFA 12-14



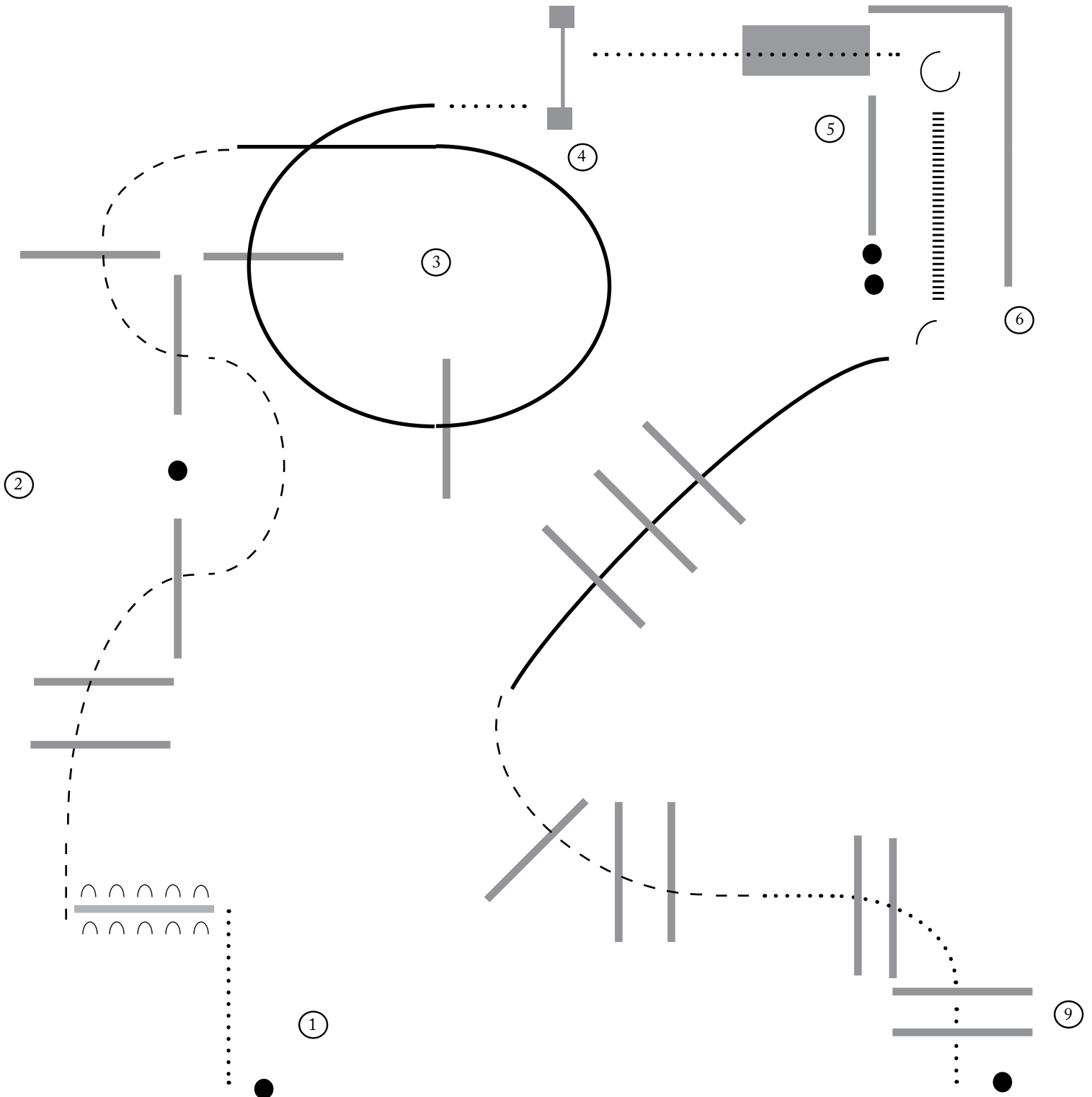
Instructions

1. Be waiting at the start cone, walk to log, sidepass left
2. Jog over poles.
3. Lope, right lead, over poles.
4. Work gate, left push.
5. Walk over bridge and into chute.
6. Stop, back 4 -6 steps, walk out.
7. Lope, left lead, over poles.
8. Jog over poles.
9. Walk over poles and to exit. Pattern ends at cone.

Walk
Jog	-----
Lope	—————
Back	
Sidepass	∩ ∩ ∩

Trail

4-H/FFA 15-19 • Open 19 & Over



- Walk (dotted line)
- Jog - - - - - (dashed line)
- Lope _____ (solid line)
- Back ||||| (vertical bars)
- Sidepass () () () (curved lines)

Instructions

1. Be waiting at the start cone, walk to log, sidepass left
2. Jog through serpentine.
3. Lope, right lead, over poles.
4. Work gate, left push.
5. Walk into chute, stop, execute 270° turn to the right.
6. Back out of chute. Execute 90° turn left.
7. Lope left lead, over poles.
8. Jog over poles.
9. Walk over poles and to exit. Pattern ends at cone.